

Tech, Engineering & Computer Science Aerospace

Lv 4 - Pilot in Command

Enroll in ZSuite Under this Project Name: TECS-AEROSPACE-Lv 4: Pilot in Command

Approved for 2024-25 Project Year

Project Description: Complete your aerospace 4-H experience through creating an altitude tracker,

determining fuel efficiency for commercial aircraft, exploring pilot certification,

evaluating navigation systems and more!

REQUIRED YOUTH CURRICULUM

Pilot in Command: Stage 4 Aerospace Activity Guide (#06845), 2003

ZSuite 4-H Involvement Report

ZSuite 4-H Project Record Book

REQUIRED VOLUNTEER CLUB LEADER CURRICULUM

Flight Crew Helper's Guide (#06846), 2003

SUPPLEMENTAL RESOURCES

none

The University of Idaho has a policy of nondiscrimination on the basis of race, color, religion, national origin, sex, age, sexual orientation, gender identity/expression, disability, or status as a Vietnam-era veteran. This policy applies to all programs, services, and facilities and includes, but is not limited to, applications, admissions, access to programs and services, and employment. State 4-H scholarships for education or events are available to all 4-H participants. Persons with disabilities who wish to request reasonable accommodation may do so by filling out an online form here, or by requesting the accommodation form from their local Extension 4-H office.



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PROJECT COMPLETION CHECKLIST

STATE REQUIREMENTS		
	Complete a minimum of 7 required/optional activities, plus 3 Learning Experiences (pg.4) each year.	
	Finish at least 20 of the required and optional activities within 3 years to pass each book.	
	Have your project helper date (month and year) and initial each activity when it is finished.	
	Complete the 4-H Project Record Book for this project in your ZSuite Member Account	
	Fill out your 4-H Involvement Report in your ZSuite Member Account	
	Give an oral presentation (speech, demonstration, or illustrated talk) to your 4-H peers on a topic related	
	to this project. Recommended guidelines for length of oral presentations are:	
	Junior: 5-8 minutes	
	Intermediate: 8-10 minutes	

Senior: 10-12 minutes Special Directions for Aerospace Exhibits: Engines and igniters are not permitted with the exhibit. Rockets and other models must be able to stand freely on their own or be supported on a wooden base. Do not display rockets on a launch pad, or at an angle. Select a different item to exhibit for your second and third year within a given book; members wishing to build another rocket may select a different style within that skill level. For original design rockets or other models, describe in an attached summary how

ADDITIONAL LOCAL REQUIREMENTS

FAIR EXHIBIT CHECKLIST		
Completed Idaho 4-H Involvement Report (ZSuite)		
Completed Idaho 4-H Project Record Book for this project (ZSuite)		
One of the following exhibit options:		
 An item you made in this project. Include building plans in the exhibit. Some examples include: 		

- - Rocket made from a kit (Skill Level 3 or 4)
 - o Handmade Box Kite

the model was tested for stability prior to flying.

- Remote control airplane from a kit
- An advanced-level model rocket or airplane not built from a kit
- A poster (14"x22") or display illustrating something you learned in this project this year.
- A report of things you researched and learned this year.

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