



University of Idaho
Extension
Owyhee County



HORSE PROJECT GUIDELINES & REQUIREMENTS

February 2024

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OWYHEE COUNTY 4-H HORSE PROGRAM

This rulebook provides leaders, parents, and members with minimum expectations of the 4-H horse project and horse show in Owyhee County. The content of this rulebook is enforced through the Owyhee County Extension Office.

It is the responsibility of each leader, parent or guardian, and member to be aware of the guidelines provided by this rulebook.

Owyhee County 4-H Horse Leaders Council:

The Owyhee County 4-H Horse Leaders Council (OCHL) is made up of all Owyhee County 4-H horse project leaders. OCHL assists the Owyhee County Extension Office with the 4-H horse program, including holding contests and fundraising. Typically, OCHL meetings are held on the first Monday of the month, January through October. Additional meetings may be scheduled as needed to conduct the business of the council. Leaders, or a designated representative, must attend at least six OCHL meetings during the 4-H year (October 1st through September 30th) for club members to be eligible to participate in the Horse Show. 4-H leaders are available to help all 4-H members, so feel free to contact any Club Leader for help or information.

Owyhee County 4-H Horse Clubs & Leaders:

Bruneau Canyon	Laura Gonzalez	775-217-2136
Keepin' It Country	Tony Fisher	208-550-1733
Owyhee Outlaws	Jackie Engle	208-697-0488
Owyhee Outlaws	Jaycee Chavez	208-697-9165
Owyhee Sage Riders	Cara Whitney	208-283-5751
Owyhee Sage Riders	Rakel Wells	208-337-2553
Owyhee Silver Spurs	Gina Showalter	208-250-2214
Pony Express	Janet Miller	208-573-4881
Pony Express	Lamar Harris	208-495-2140
Reynolds Creek	Michelle Parr	208-899-5992

OCHL Officers:

Chair	Janet Miller
Vice Chair	Michelle Parr
Secretary	Jackie Engle
Treasurer	Jaycee Chavez
Superintendent	Tony Fisher

Owyhee County Extension Office:

Scott Jensen	Extension Educator	scottj@uidaho.edu
Suriñe Greenway	Extension Educator	surineg@uidaho.edu
Madi Anderson	4-H Program Coordinator	madisona@uidaho.edu
Laura Anglin	Office Admin	owyhee@uidaho.edu
Kelly Ineck	Programs Assistant	kineck@uidaho.edu

Monday - Friday, 9am-5pm

208-896-4104

P.O. Box 400

238 8th Ave W

Marsing, ID 83639

www.uidaho.edu/extension/county/owyhee

GENERAL INFORMATION

Organizational Structure:

The 4-H Horse program is part of the 4-H program in general, and thus must follow the policies and guidelines of the Owyhee County 4-H Youth Development program.

4-H Policies & Procedures:

Owyhee County 4-H follows the policies and guidelines of Idaho State 4-H. For all general State 4-H program rules, policies, and procedures, refer to the “4-H Youth Development Policies and Procedures” document, available on the Owyhee County Extension website.

Purpose of the Program:

- To provide lifetime skills and learning experiences for the 4-H Horse project and Horseless Horse project members, families, and leaders.
- To promote and market 4-H Horse project participation at the club, county, district, and state levels.
- To promote, provide and learn safe horsemanship skills.

Program Costs:

- 4-H enrollment fee, payable to your 4-H club, due March 1, \$28
- Cattle fee, payable to OCHL, due at the April OCHL meeting, \$25
- Fair entry fee, payable to OCHL, due at the April OCHL meeting, \$25

Award Sponsorship:

Each member must bring in at least one award sponsorship of \$25. This sponsorship may be paid by the family if a sponsor cannot be found. A sponsorship form is available on the Owyhee County Extension website. When sponsorship funds are received, they will be credited to you and your club. Sponsorship monies are due April 30.

Owyhee County 4-H Enrollment Requirements:

1. Complete and submit an enrollment at <https://4h.zsuite.org>.
2. Pay 4-H dues of \$28, to your club, they will then submit one payment for your club to the Owyhee County Extension Office.
3. The enrollment requirements must be completed, and projects declared, by March 1 to be eligible to participate in Owyhee County Fair.

State 4-H Project Requirements & Materials:

For State 4-H Horse and Horseless Horse project requirements and materials, refer to the “Idaho 4-H Project Requirements Handbook” document, which is available on the Owyhee County Extension website. Participants intending to exhibit at the Owyhee County 4-H Horse Show must meet all state project requirements.

Owyhee County 4-H Horse Project Resources and Activities:

- Owyhee County 4-H Horse Project Guidelines & Requirements
- Owyhee County 4-H Horsemanship Phase Evaluation
- Permanent 4-H Horse Identification & Health Record
- Lease Agreement (leased animals only)
- Cloverbud Horse Activities (for ages 5-7, non-mounted)
- Ranch Horse classes
- Green Horse classes

RULES OF CONDUCT

See the “4-H and FFA Exhibitor Rules”, available in the Fair Book, for rules regarding participation at the Owyhee County Fair. Each family is responsible for reviewing and following rules as they pertain to their child or children. Rule changes can be proposed for the following year at the Post-Fair Meeting. If the rule is approved by the Fair Board, Livestock Sale Committee (when applicable), Leaders/Advisors, and the Owyhee County Extension Office, it will be in place for the entire year. The only exception would be for rare, unforeseen circumstances, such as an animal health directive.

All 4-H members and parent/legal guardians must sign the Acknowledgement of Risk and Waiver of Liability, Code of Conduct, and UI Protection of Minors Code of Behavior as part of their 4-H enrollment. See ZSuite for these waivers.

Horse Program Rules of Conduct:

- Exhibitors shall act as young ladies and gentlemen at all times.
- Only 4-H members may ride, groom, school, or handle a horse while on the show grounds. Junior members may have assistance with saddling and bridling, if needed. Any exhibitor may have assistance for safety reasons.
- No coaching is allowed while contestants are in the show ring. The only exception is during the Ranch Horse classes, when cattle are in the arena.
- Except in an emergency, no one, other than show personnel, is allowed in the show ring while a class is being judged, without permission of the 4-H Horse Superintendent.
- A horse that is not under control may be dismissed from the ring by show personnel or at the judge’s discretion.
- A visibly ill or unsound animal may be dismissed from participation by show personnel or at the judge’s discretion.
- Humane treatment of all animals is required. Exhibitors are expected to treat their animals with respect and provide for their continuous well-being through proper feeding, handling, disease prevention, sanitation, and attention to safety.
- No one may ride a horse double at any time.
- No one may ride a horse with a halter only.
- All 4-H members on the fairgrounds will be under the supervision of their parents/guardian or leader at all times.
- All decisions of the Judge and/or 4-H Horse Superintendent are final. All comments or complaints must be submitted to the 4-H Horse Superintendent in writing and be signed by the complainant.

OWYHEE COUNTY HORSE PROGRAM REQUIREMENTS

Program Requirements:

- All 4-H horse program participants must complete a 4-H Record Book & record book interview to compete in the horse show.
- Members may participate in another horse show, pre-approved by the Owyhee County Extension Office, to complete their horse project requirements.
- To participate in the Owyhee County 4-H Horse Show, youth must participate in the showmanship class.

Horsemanship Phase Evaluation:

Members are required to complete a 4-H Horsemanship Phase Evaluation in Owyhee County. The Phase Evaluations are available on the Owyhee County Extension website. The purpose of the Phase Evaluation is to teach horsemanship skills and to prepare members for the Idaho Horsemanship Award. A checklist for each phase will be used by leaders and contest evaluators as a guide to progress in horsemanship knowledge and skill as well as personal development. Members are allowed to work in two levels at one time but must complete Phase 1 before beginning Phase 3.

Project Animals:

- Ponies, horses, and mules are suitable for this project.
- No stallions or wet mares are permitted to exhibit.
- Animals do not need to be registered to be exhibited.
- Each member is expected to have access to one or more horses that may be owned, shared, or leased.
- A shared project animal is used by two 4-H members who split the care and training responsibilities on a fifty-fifty basis. A family-owned horse may be managed as a shared project animal.
 - Members and parents must recognize that they may need to make choices and adjustments if both members that share the horse are in the same class or championship round.
- A lease agreement is required for any horse not owned by the 4-H member. A copy of the lease agreement must be included in the member's record book and a copy submitted to the Owyhee County Extension Office by April 1. A lease agreement form is available on the Owyhee County Extension website.
- Horses should be clean and well-groomed, with feet trimmed or shod.
- Project, spare, and green horses must be designated with ID papers, which are due to club leaders by the April OCHL meeting. A complete set of copies will be given to the Horse Superintendent.
- Horses shown in a 4-H exhibit activity must be a designated horse.

Designation:

- Designation includes completing the Horse Identification Certificate, complete with markings, scars, and brands, a photo of the horse from four views, and a Lease Agreement (when applicable). A copy of the designation should be included in the horse project record.
- Members must designate one project horse and may designate one spare horse (or one spare for immediate family members).
- A spare animal may only be substituted for the project horse for reasons of health or safety. All substitutions must be approved by OCHL. If no spare horse is declared, members may complete the project year by fulfilling the requirements for the Horseless Horse project.
- Green horses must be designated.
- A 4-H exhibitor must exhibit the same horse during the entire horse show, including Ranch Horse classes. The Green Horse is the only exception to this rule.

Vaccinations:

All horses must be vaccinated for 4-Way and Rhino. Evidence must be provided to the 4-H Horse Leader these vaccinations were done at least 90 days prior to Fair. Horses shall be free from any signs of infection or communicable disease to be exhibited.

FAIR INFORMATION

Fair Classes:

- Showmanship: Junior, Intermediate, Senior
- Western Equitation: Junior, Intermediate, Senior
- Bareback Equitation: Junior, Intermediate, Senior
- English Equitation: Junior, Intermediate, Senior
- Equitation Over Fences: Junior, Intermediate, Senior
- Hunter Hack: Junior, Intermediate, Senior
- Trail: Junior, Intermediate, Senior
- Reining: Junior, Intermediate, Senior
- Dummy Roping on Foot: Cloverbuds (participation only)
- Ranch Riding: Open to any age with leader approval
- Level 1 Junior Boxing: Open only to Juniors, must be qualified.
- Level 2 Boxing: Open to any age, must be qualified
- Level 3 Cow Work: Open to any age, must be qualified
- Green Horse: Open to any age, with leader approval

Age Divisions & Color Coding:

Age divisions are determined by members' age as of January 1st. Exhibitor numbers, and typically, paperwork, are color coded by age division at fair.

The color codes are as follows:

- Cloverbud (5-7 years) - Orange
- Junior (8-10 years) – Green
- Intermediate (11-13 years) – Yellow
- Senior (14-18 years) – Blue

Camping Spaces:

The Owyhee County Fair Board is responsible for the camper space assignments at the Fair. Typically, Camper Space Reservation forms are posted to the Fair Board's webpage prior to fair. Completed forms and fees should be submitted to the Fair Office, P.O. Box 695, Homedale, by the deadline on the form. Forms will not be accepted at the Owyhee County Extension Office. If you have questions, contact the Fair Board at 208-337-3888.

Horse Stalls:

Stalls will be assigned by club at the Superintendent's discretion. Priority will be given to members traveling the greatest distance to the Fairgrounds. Stalls will be assigned to local clubs on the basis of availability. Stalls must be cleaned, and animals removed from the fairgrounds by noon on Wednesday.

Grand Entry:

Members shall enter the arena by club, in alphabetical order. The gate supervisors should have a diagram of the order. The clubs enter and leave by the White Gate at the north end of the arena. After clubs are lined up in the arena, Cloverbud and Horseless Horse members shall enter through the Green Gate, on foot, and line up under the Announcer's Stand for introductions and the flag salute. The Cloverbud and Horseless Horse members will be excused from the arena before the members on horseback exit.

Awards:

There will be an award to the top scorer and rosettes to the top six placings for each class. There will be no awards or rosettes given for white ribbons. Cloverbuds will only receive participation ribbons.

Hard Luck Award: voted on by the OCHL on Tuesday afternoon of Fair, awarded to a member who experiences hard luck during Fair.

Most Inspirational Senior Award: applications and supporting essays will be submitted to the Owyhee County Extension Office by August 1st. Applications will be voted on by the Owyhee County Sheriff's Office. In the event of a tie, the applicant's essay will be the tie breaker. The winner will be announced at the Award Ceremony on Wednesday at Fair.

To qualify for this award a member must:

- Be in the Senior age division (14-18 years of age, as of January 1st)
- Belong to an Owyhee County Horse 4-H Club for 3+ years
- Complete a short essay about how they plan to help their community as an adult
- Submit a short recommendation letter from a 4-H Horse Leader, Parent or Guardian, and another adult who has worked with the member in a volunteer role

Sportsmanship Award: nominations for one boy and one girl, per club, will be submitted to OCHL by the August Pre-Fair OCHL Meeting. An individual may be nominated more than once; however, they may only receive the award one time.

To qualify for this award a member should:

- Belong to an Owyhee County Horse 4-H Club for 3+ years.
- Show courtesy during all meetings.
- Be prompt, dependable, and step in when needed.
- Help all members of their club and other clubs at the Fair.
- Be supportive, encouraging and use positive remarks.
- Show outstanding sportsmanship towards all members, judges, and officials at all times.
- Never be abusive or cruel to his/her animal.

All-Around Award: For each age division, ribbon points and placing points will be combined to determine the Champion and Reserve. In the event of a tie, the Horse Judging score will be used as tiebreaker. Members who do not give an oral presentation at the County contest or a record book interview at the Homedale interviews do not qualify for All-Around Awards.

Members must compete in all of the following classes to be eligible:

- Horse Judging
- County Horse Oral Presentations
- Record Book Interview
- Showmanship
- Reining
- Trail
- Western Equitation
- Bareback Equitation

Class Placing Points:

In the event of a tie among placings, points will be averaged.

- | | |
|----------------|----------------|
| 1st = 6 points | 4th = 3 points |
| 2nd = 5 points | 5th = 2 points |
| 3rd = 4 points | 6th = 1 point |

Flat Ribbon Points:

- | | | |
|-----------------|----------------|------------------|
| Blue = 6 points | Red = 4 points | White = 2 points |
|-----------------|----------------|------------------|

Western Equipment:

- Horses must be ridden with a snaffle, curb, half-breed, bar, spade bit, or bosal. No bit changes during the show will be allowed.
- No wire curbs, gag bits, hackamore bits (regardless of how well padded or taped), cavessons or bosals under bridle, chinstraps narrower than ½ inch, tie downs, draw reins, roping reins and/or running martingales are permitted.
- Any bit with a shank that applies pressure on the chin strap must be ridden one-handed.
- Mecate reins are allowed with a snaffle bit or bosal only. The Get Down Rope must be placed through the riders belt or chaps so that it can easily come free if needed.
- Chain curb straps must be flat.
- Hobbles and rope or riata are optional.
- Silver mounted equipment may be used but will not be given preference over good, working equipment.
- Chains, approximately 15 to 24 inches in length, may be used with show halters in showmanship, but are not required.
 - The chain may run through the ring on the side of the halter or through the ring on the bottom, then under the chin to the other side. Excess chain may run up the off cheek and/or be doubled back through the bottom ring and snapped back to itself. In all cases, the snap should face out. When leading, hands should never be placed on the chain.
- Spurs are allowed but must be dull and rowels must be free moving.
- No quirts, bats or whips are permitted.
- No leg protection for horses may be utilized, except in reining and cow horse classes.

English Equipment:

- Horses must be ridden in an English bridle with cavesson in a snaffle, pelham, kimberwick, or full double bridle bit.
- No sidepulls, bit converters, double twisted wire, or gag bits are permitted.
- Forward seat, close contact, jumping, or dressage seat saddles must be used.
- English tack and attire will not be permitted for showmanship.
- Spurs are allowed, but must be English-type, dull and rowels must be free moving.
- No quirts, bats, whips, or crops are permitted.
- No leg protection or martingales will be permitted.

Western Dress Requirements:

- All exhibitors must wear an ASTM/SEI equestrian-approved helmet with chin strap properly fastened, at all times when mounted, at all 4-H sanctioned events.
- Western hat for showmanship
- A long sleeved, collared shirt, tucked in with sleeves rolled down.
- Western pants, trousers or jeans, and a belt (unless loops are not present or are covered by another garment, such as a jacket).
- Western boots
- Chaps and spurs are optional.

Members will receive an automatic white ribbon if they do not show in appropriate attire (including the Green Horse class). If members do not wear appropriate western attire at the Awards Ceremony at Fair, they will not receive their awards. Western attire is required for Showmanship and at Oral Presentations and Record Book Evaluations. Removal of hat is optional after introduction at Oral Presentations and Record Book Evaluations.

English Dress Requirements:

- All exhibitors must wear an ASTM/SEI equestrian-approved helmet, at all times when mounted, at all 4-H sanctioned events.
- A light colored, buttoned shirt with a stand-up collar or a solid colored, short-sleeved polo shirt with no logo.
- A dark coat or jacket may be worn but will not be given preference. Sleeveless shirts cannot be worn without a jacket.
- Choker or a stock tie may be worn but are not required.
- Breeches or jodhpur pants
- Tall brown or black jodhpur style boots or straps
- Spurs are optional.

Members will receive an automatic white ribbon if they do not show in appropriate attire.

PERFORMANCE CLASSES

Showmanship:

Only the showman and their work will be judged. The horse is a tool to demonstrate the exhibitor's ability as a showman.

Fitting and Showman Appearance:

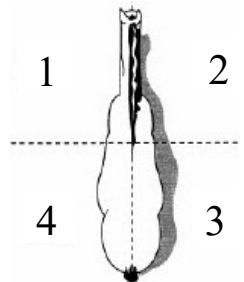
- Horse should be in good condition, hair and coat should be clean and well brushed. The mane and tail should be clean and free of tangles. Clipping should enhance the horse's appearance.
- Hooves should be trimmed properly or, if shod, shoes must fit properly, and cinches should be neat.
- Tack should be neat, clean, in good repair and meet requirements defined under the "Western Equipment" section.
- Exhibitor's clothes and person should be neat, clean, meet requirements defined under the "Western Dress Requirements" section.

Possible Maneuvers:

- Walk
- Trot/Jog
- Stop/Halt
- Back
- Set-Up
- Inspection
- ¼, ½, ¾ or full Turn to Right
- ¼ Turn to Left

Procedure:

- The exhibitor should follow the Quarter System at all times.
- The showman remains in Quarters 1 and 2 at all times and should always be one quarter away from the judge. The showman should move quarters immediately prior to the judge crossing either midline. Showmen should never stand directly in front of the horse.
- If the judge is in Quarter 1, the showman should be in Quarter 2. If the judge is in 4, the showman should be in 1. If the judge is in 3, the showman should be in 2. If the judge is in 2, the showman should be in 1.



Posing:

- The exhibitor should stand in front and to the side of, but not directly in front of, the horse and should always keep in a position where they can maintain eye contact with the judge.
- Horses should be posed with their feet squarely underneath them, or as breed standards specify.
- Exhibitors should not crowd the exhibitor next to them.
- When the judge is observing other animals, exhibitors should let their horse stand, if posed reasonably well.

Poise, Alertness and Merits:

- Exhibitors should be natural. Overshowing is objectionable.
- Exhibitors should stay alert, be aware of the position of the judge at all times, and not be distracted by persons or things outside of the arena.
- The horse should be shown, not the exhibitor.
- Respond with ease and correct faults in horse's pose.
- Be courteous and sportsmanlike at all times.
- Respond quickly to requests by judge and officials.
- Show horse at all times in the ring. Do not leave the ring until excused.

Grand Champion Showmanship:

The pattern will be chosen by judge from four patterns that have been pre-approved by the OCHL. See the Fair Book for Large Animal Round Robin definitions and rules to see which Grand Champion Showmanship participants qualify to participate in Large Animal Round Robin at the Owyhee County Fair.

Mounted Performance Class Faults:

The following faults apply to horses in all mounted performance classes:

- Breaking gaits
- Refusing to change leads.
- Anticipating signals
- Stumbling and falling
- Wringing tail
- Backing sideways
- Knocking over markers
- Excessive jawing, open mouth, or head raising.
- Bouncing sideways or unsmooth stop

The following faults apply to riders in all mounted performance classes:

- Changing hands on reins, hands should remain the same throughout the class
- Using two hands on reins, other than in a snaffle or bosal
- Touching horse or saddle with hands
- Losing stirrup(s)
- Any unnecessary aid (talking, petting, quiring, jerking of reins, etc.) to induce the horse to perform
- Breaking the pattern
- Any contestant using illegal gear shall be excused from the ring

Western Equitation:

- Riders will be judged on seat, hands, and ability to control and show horse. Results as shown by the performance of the horse are not to be considered more important than method used by the rider in obtaining them.
- All horses are to enter at a walk and be judged at a walk, trot, and lope (lope optional to judge for Junior classes). Horses shall be worked in both directions and shall be on the correct lead.
- No posting at the trot will be permitted.
- Exhibitors will have the option of not loping and may pull to the center of ring for safety reasons but may receive a white ribbon for doing so.
- The reverse is to be executed away from the rail.
- The horse should be in perfect balance at all times, working entirely off the haunches.
- The neck and head should be in direct line with the body, with mouth closed and head at normal height.
- After the horses have been worked in a group, they will be lined up in the center of the ring and exhibitors shall be required to back up in a straight line.
- The judge may ask each rider to work their horse individually. These individual works shall be any of the maneuvers normally required in a stock horse class. It must be remembered that above all a stock horse is one that responds smoothly and instantly to all aids and cues.
- Intermediates and Seniors may be asked to dismount and mount.
- Only one hand (either left or right) may be used on the reins; hands must not be changed during class. Hand is to be around reins that are joined together with a romal or split reins that are held with one hand. One finger is permitted between split reins. Horses ridden in a snaffle may be ridden with either one hand or two (one on each rein). It should be noted that two hands are the proper method of using the snaffle bit reins. However, in this show, the use of one hand will not be discriminated against.
- Spurs and romal shall not be used forward of the cinch.
- Riders' hands shall be free of the horse and saddle.

Bareback Equitation:

Class procedures will substantially follow those as stated in the "Western Equitation" section, except the following:

- Juniors will walk and trot only
- Exhibitors will not be asked to dismount and mount.

English Classes:

Exhibitors participating in English classes will remain in the ring through the entirety of the English division classes. Exhibitors will first compete in English Equitation, then Hunter Hack, followed by Equitation Over Fences. All exhibitors will be granted ample warm-up time before classes.

Areas of focus for English classes are as follows:

- Good mechanics
- Eyes up and evaluating ahead of ride.
- Elbows at sides with following hands
- Hands and upper body give proper release over fences.
- Rider posts in-step with their mount without falling back
- Proper two-point and jumping positions.
- Following seat at canter - not posting
- Leg securely in alignment with upper body, without sliding back or swinging.
- Correct diagonal and leads, simple changes are not penalized except where specifically stated in a pattern
- Shortening and lengthening of stride - working trot to extended trot, working canter to extended canter/hand gallop
- Good plan
- Positive and accurate use of pattern, options, and arena.

Eliminations for Over-Fence classes are as follows:

- Off course/pattern
- Three or more disobediences, including refusals, runs, and circles.
- Dangerous jumps that could result in fall or injury, at judge's discretion.

English Equitation:

Class procedures will substantially follow those as stated in the "Western Equitation" section, with the exception of the following:

- All horses are to enter at a walk and be judged at a walk, trot, and canter (canter is optional to judge for Junior classes). Horses shall be worked in both directions and shall be on the correct lead.
- Riders will post at the trot and be on the correct diagonal.
- It must be remembered that above all an English horse is one that responds smoothly and quickly with precision, poise, confidence, and balance.
- Each contestant must perform the required pattern.
- Each rider will be judged on the ability to perform individual pattern work with correct riding position and gaits.
- Patterns may be walk/trot or walk/trot/canter, and include shortening and extending gaits, two-point, and full seat positions.
- Patterns must include at least one change of direction at the posting trot.

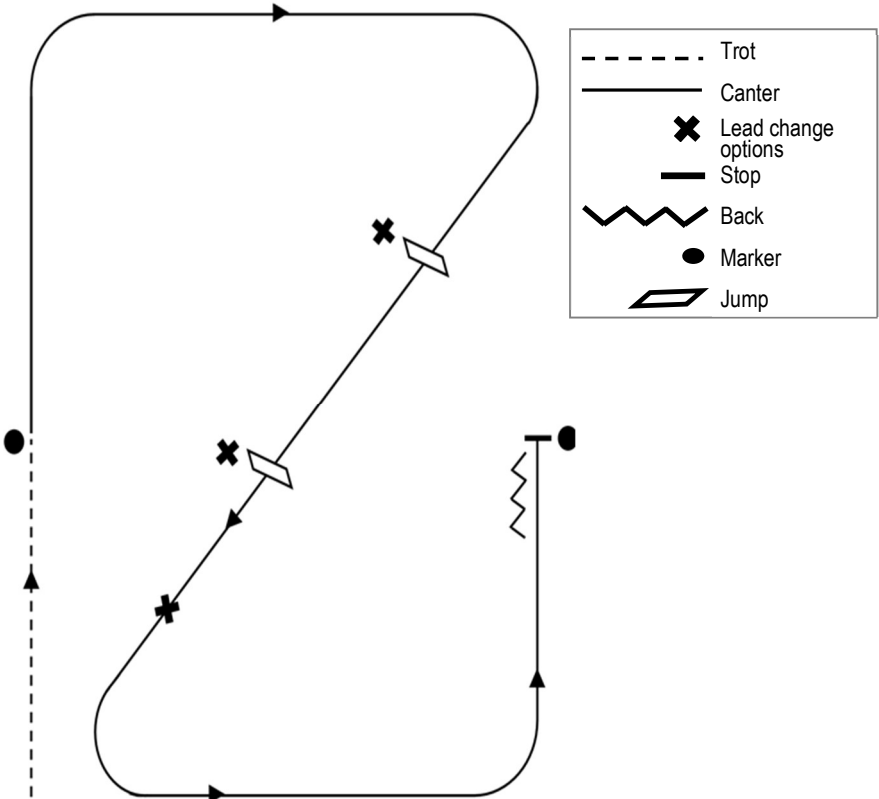
Hunter Hack:

Class procedures will substantially follow those as stated in the “English Equitation” section, with the exception of the following:

- Contestants will perform the required pattern and perform on the rail as a group. The scoring will be 70% pattern/fence work and 30% rail work.
- On the flat, contestants and horses will be judged on gaits, way of going, manners, and suitability to their job.
- Riders should present their horses with ground covering strides and carry a steady, even pace.
- Over fences, contestants and horses will be judged on pace, manners, jumping form, and style.
- Patterns will include a minimum of two obstacles with a maximum height of two feet.

Hunter Hack Pattern:

1. Trot to first marker.
2. At marker, pick up right lead canter.
3. Cross the first jump. Change leads, simple or flying, as your horse jumps this fence, or the next, whichever is preferred.
4. Canter four strides, then cross the second jump.
5. Change leads, if you have not already, and canter on the left lead to the second marker.
6. Stop at the marker, settle for 5-10 seconds, then back up.



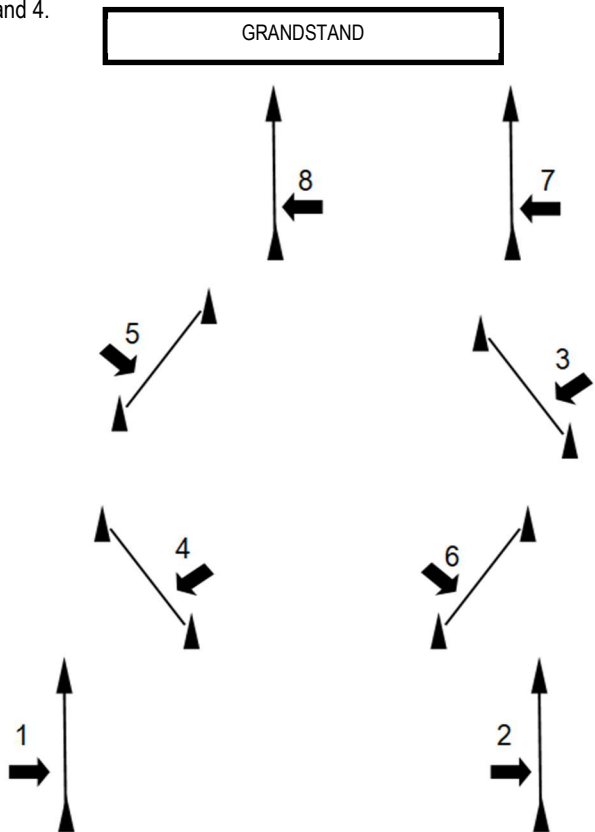
Equitation Over Fences:

Class procedures will substantially follow those as stated in the “English Equitation” section, with the exception of the following:

- Each rider will be judged on riding position, ability, style, strategy, and consistency while negotiating a course of jumps. Judges evaluate the smoothness, flow, and how well the rider appears to make their round seem effortless.
- There will be a minimum of four obstacles with at least two changes of direction. The maximum height of the obstacles will be two feet.
- Skills may include full seat/two-point positions, halt, walk to canter transition, trotting/cantering fences.
- Pattern will include at least one lengthening/shortening of stride at the trot.

Equitation Over Fences Pattern:

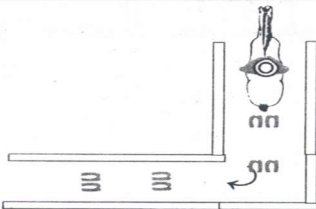
1. Posting trot to the left, to obstacles 1 and 2 .
2. After 2, extend the trot, demonstrating proper two-point position for a minimum of 10 strides.
3. Return to working trot and post.
4. Continue to obstacles 3 and 4.
5. Pick up right lead canter.
6. Continue to obstacles 5 and 6.
7. Left lead canter, change leads if needed, flying or simple.
8. Continue to obstacles 7 or 8.
9. After 8, transition back to posting trot and complete a courtesy circle.



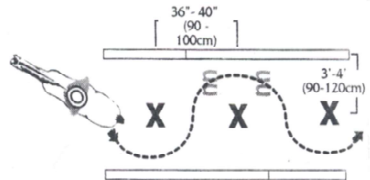
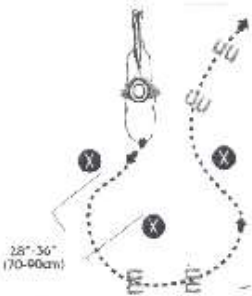
Trail:

The class will consist of a minimum of seven obstacles. Each age division will demonstrate the ability to complete obstacles. Obstacles may include any of the following, or others, approved by OCHL:

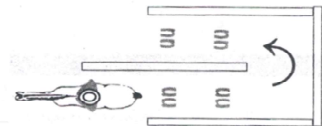
- Open, pass through and close a gate on horseback.
- Riding across a bridge. Bridge will be a non-moving obstacle, meaning no rocking bridges.
- Walking or stopping in a water hazard that is large enough for all four feet at one time
- Carrying an object, other than animal or fowl, of reasonable size and weight to a specified point.
- Pick up, wave, and make noise with a rain slicker
- Maneuver over logs, difficulty varies by age group as follows:
 - Junior: Walk over logs
 - Intermediate: Trot over logs
 - Seniors: Lope over logs
- Maneuvering around/over barricades or jumps.
- Side passing over or around poles, cones, etc.
- Opening, retrieving mail, and closing a mailbox
- Forehand turn with front feet inside a circle and hind feet on the outside of the circle
- Ride into, turn 360°, ride out of a square made of poles
- Drag or pull a sack of sand 10 feet.
- Dismount/Mount
- Pick up and clean feet.
- Demonstrate “backing” through any one of the following patterns:
 - The “L” back: The horse will be backed through an “L” shaped course made of logs.
 - Back horse through three barrels or cones set in a straight line.



- Triangle back: Three barrels or cones set in a triangle pattern.



- Box back: Intermediate/Senior: Start back between center pole and side pole, when the horse is parallel to connecting pole, side-pass both ways and complete back as described in the first back diagram.

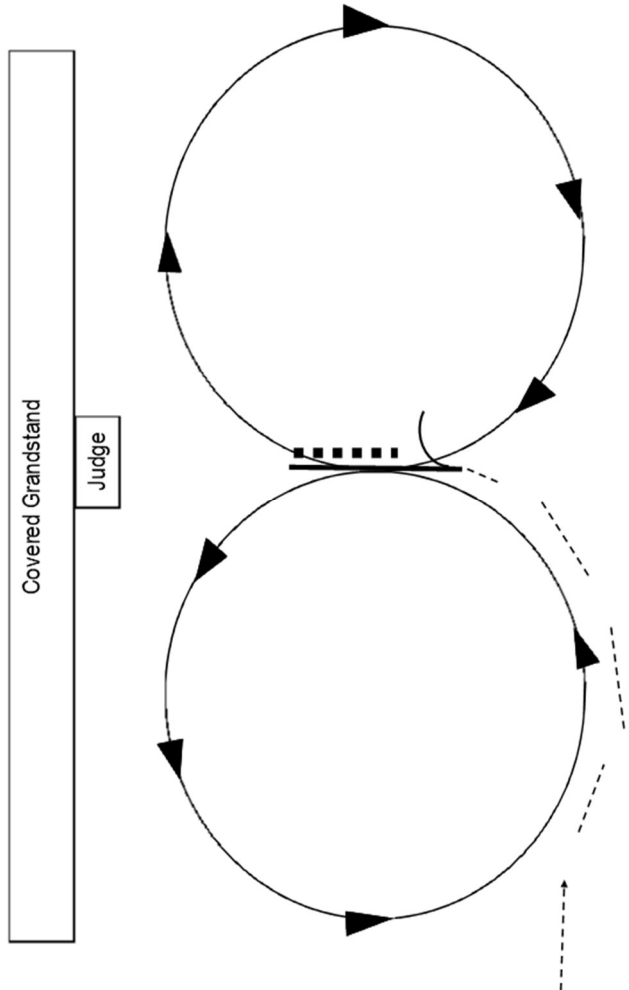


Reining:

- The contestant will perform the required pattern.
- Each rider will be judged on the neatness, dispatch, ease, calmness, and speed of which the pattern is performed.
- Only one hand (either left or right) may be used on the reins; hands must not be changed during class. Hand is to be around reins that are joined together with a romal or split reins that are held with one hand. One finger is permitted between split reins.
- Horses ridden in a snaffle may be ridden with either one hand or two (one on each rein). It should be noted that two hands are the proper method of using the snaffle bit reins. However, in this show, the use of one hand will not be discriminated against.
- Spurs and romal shall not be used forward of the cinch.
- Riders' hands shall be free of the horse and saddle.

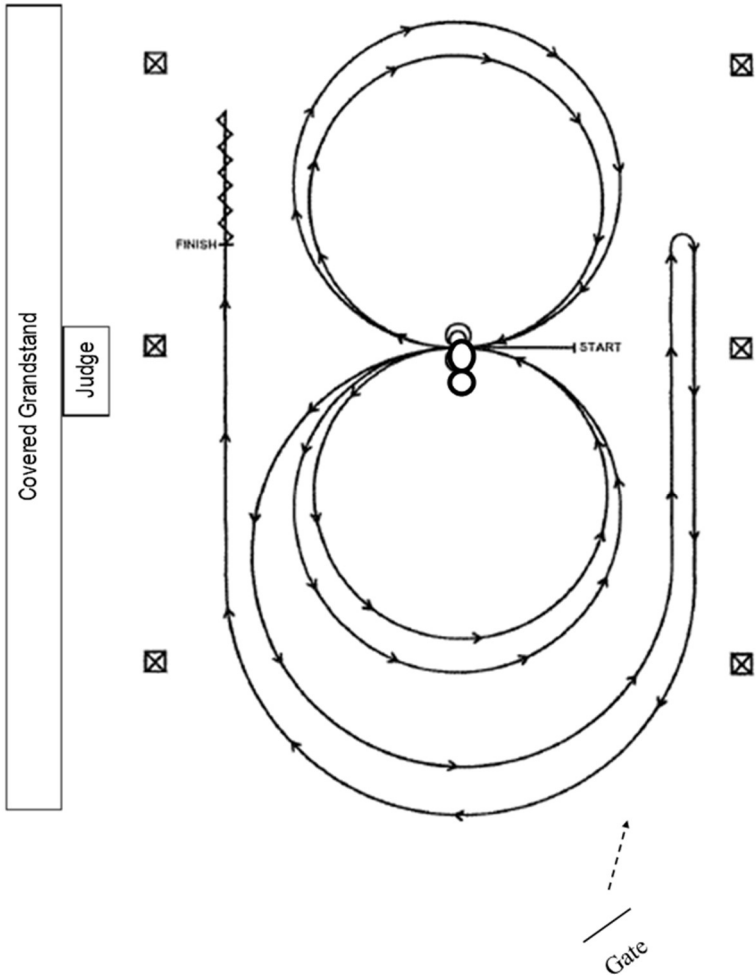
Reining - Junior Pattern:

1. Enter the arena to the right. Trot to center. Stop.
2. Beginning at the center, facing the grandstand, take a right lead and do one large slow circle at a lope.
3. At the center of the arena, change leads (either simple or flying lead) and do one large slow circle to the left at a lope.
4. At the center stop. Back 10 steps.
5. Do a quarter turn to the right.
6. Do a quarter turn to the left.
7. Pause, then leave the arena.



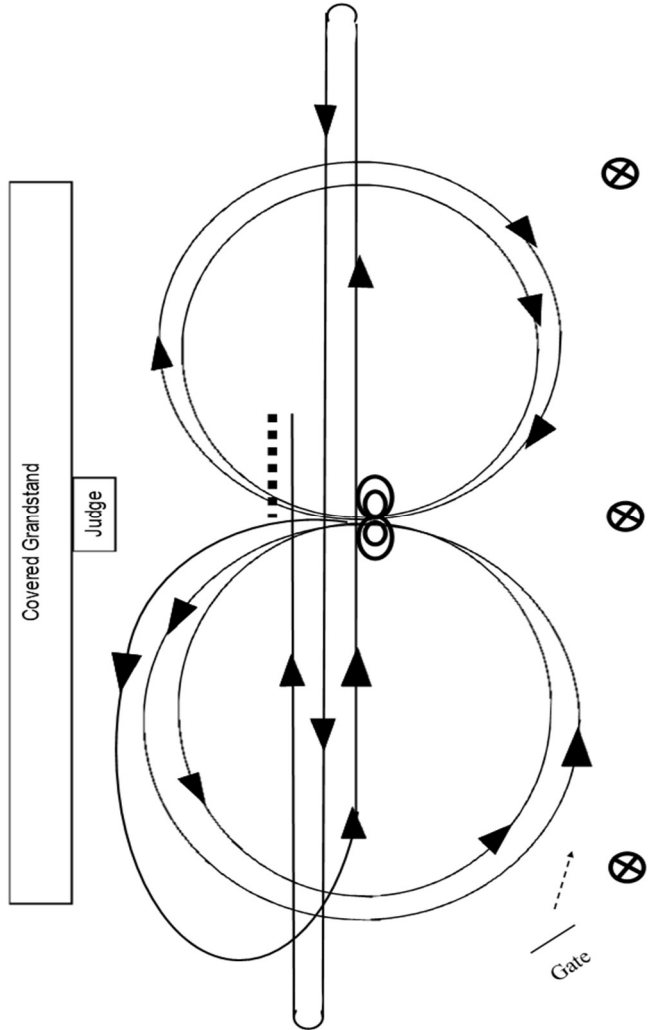
Reining - Intermediate Pattern:

1. Enter arena at a trot to the right and stop in center.
2. One spin to the right.
3. One spin to the left.
4. Take left lead. Complete one small slow circle, then a larger, faster circle. In center change lead (simple or flying are acceptable) to right.
5. Complete one small slow circle, then a larger faster circle. In center change lead (simple or flying are acceptable) to left.
6. Go around end of arena, run down right side past center marker. Stop and rollback to the right.
7. Continue around the end of the arena down the left side past the center marker. Stop. Back up one-horse length. Hesitate to show completion.



Reining - Senior Pattern:

1. Trot to center, stop and hesitate.
2. Begin at center, facing grandstand, 2 spins to the left, 2 spins to the right.
3. Take left lead and do 2 circles to the left. First circle small and slow. Second circle large and fast.
4. At center of the arena, change leads (simple or flying are acceptable) and do two circles to the right. First circle small and slow. Second circle large and fast.
5. At the center of the arena change leads (simple or flying are acceptable).
6. Go to the end of the arena without breaking gait or stopping and begin run down in the center of the arena. Run past the end marker. Do a square sliding stop.
7. Do rollback to the left.
8. Begin run to the opposite end of the arena past the end marker. Do a square sliding stop.
9. Do rollback to the right.
10. Begin a run down, past center marker of the arena. Do a square sliding stop and back up at least 10 feet. Hesitate to show completion of the pattern.



RANCH HORSE CLASSES

The foundation of the Ranch Horse Classes is based on the traditional use of the horse on cattle ranches of the western United States. These classes are designed specifically to allow members, parents, and others to learn, practice and use the horse in ways that were historically used by cattlemen during the settlement of the West.

These classes will help promote the continuing use and appreciation of the traditional customs and practices that are still used today. The Ranch Horse classes will also emphasize quiet methods of working cattle and horses. Other aspects of this historic and useful lifestyle that will be reinforced include integrity, cooperation, work ethic, and management of horses and cattle used by western cattlemen.

Ranch Horse Information:

Participants must qualify on project and spare horses. Any new horse must also be qualified on. All classes require members to qualify, with the exception of Ranch Riding, which requires leader approval. All “qualifiers” must be approved and designated by the Owyhee County 4-H Horse Leaders. Qualification deadline is the Friday before the Owyhee County Fair.

Approved Qualifiers:

- | | | |
|------------------|---------------|--------------|
| • Wade Black | Homedale | 208-859-3624 |
| • Aaron Marts | Homedale | 208-880-9665 |
| • Doug Rutan | Jordan Valley | 208-583-4444 |
| • Tony Fisher | Wilder | 208-550-1733 |
| • Laura Gonzalez | Bruneau | 775-217-2136 |

In addition to qualifying, members in the Ranch Horse classes must:

- Exhibit the same project horse and use the bridle during the Ranch Horse competition as they used in the 4-H horse show at the fair.
- Provide their own equipment including necessary tack, ropes, etc.
- Pay a cattle charge to compete in the Ranch Horse classes. Cattle charges must be paid at the time the member qualifies. This fee may be waived at the discretion of the OCHL.

Adult handlers and helpers in the arena will be expected to abide by the “Code of Conduct”, as well as the rules set forth for members in this rule book regarding required dress, legal gear, and horse equipment.

Ranch Horse Levels:

Classes shall be divided by experience, rather than by age. To ensure safety of the members and to promote opportunities to teach cattle handling skills, all Ranch Horse members must be signed off at a Ranch Horse Qualifier Day. These events will be scheduled by the OCHL during June or July and will be held in at least two areas of the county to ensure that each member has an opportunity to qualify before the deadline.

- Level 1 is open to approved members of any age. Only members in the Junior division who compete in the Level 1 Boxing Class will be qualify for the Top Hand buckle.
- Level 2 is open to any approved member who competed in the Level 2 Boxing class at Fair.
- Level 3 is open to any approved member who competed in the Level 3 Cow Work class at Fair.

Awards:

- Participation Ribbons - Dummy Roping on Foot participants (Cloverbuds, ages 5-7)
- 1st-6th Place Rosettes – all classes except Team Branding and Dummy Roping on Foot
- Top Hand Buckles – awarded to one participant from each Ranch Horse Level with the highest combined scores from that level's classes. Any ties for Top Hand Buckles shall be decided by the higher horsemanship score. Any member disqualified from any required class for safety reasons is ineligible for the Top Hand Buckle award.
 - Level 1 Top Hand Buckle: awarded to the participant (Junior) with the highest combined scores from Level 1 Boxing, Level 1 Ranch Calf Roping on Foot, & Level 1 Ranch Rodear Sorting.
 - Level 2 Top Hand Buckle: awarded to any qualified participant with the highest combined scores from Level 2 Boxing, Level 2 Ranch Calf Roping, & Level 2 Ranch Rodear Sorting.
 - Level 3 Top Hand Buckle: awarded to any qualified participant with the highest combined scores from Level 3 Boxing, Level 3 Ranch Calf Roping, & Level 3 Ranch Rodear Sorting.
- All classes will use the following placing points to determine Top Hand Buckle recipients:

1st = 6 points	3rd = 4 points	5th = 2 points
2nd = 5 points	4th = 3 points	6th = 1 point

All other participants will receive 1/2 point toward the Top Hand Buckle score.

Classes:

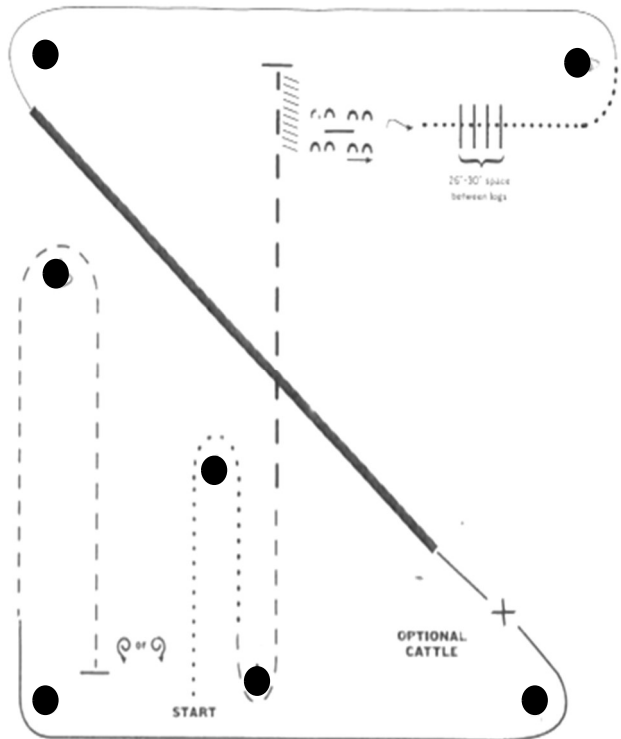
- Ranch Riding
- Boxing, Level 1
- Boxing, Level 2
- Cow Work, Level 3
- Dummy Roping on Foot, Cloverbuds (if offered)
- Ranch Calf Roping (on foot), Level 1
- Ranch Calf Roping, Level 2
- Ranch Calf Roping, Level 3
- Team Branding, Level 2 & 3 (if offered, exhibition only)
- Ranch Rodear Sorting, Levels 1, 2 & 3

Ranch Riding:

- Ranch Riding should be performed with reasonable speed. It is the performance of a sensible, well-mannered, free and easy-moving horse.
- The horse will be judged on quality of gaits, change of leads, response to the rider, manners, and disposition.
- Credit shall be given for smoothness, even cadence of gaits, the ability of the horse to change leads easily and precisely in hindquarters and front quarters at the center point between markers.
- The horse should have a relaxed head carriage showing response to the rider's hands, with a moderate flexation at poll.
- The horse should negotiate the pattern in an easy fashion neither diving into nor rushing through the markers.
- The horse should cross the log at a jog without breaking gait or radically changing stride.
- No horse is to be penalized for the tail carriage or for normal response with tail to cues from rider or when changing leads.
- The judge shall whistle off contestant if pattern is broken.

Ranch Riding Pattern:

1. Walk
2. Trot
3. Extended trot
4. Stop and back.
5. Side pass over log
6. 1/4 turn to the right, walk over logs.
7. Walk
8. Lope (left lead)
9. Extended lope (left lead)
10. Collect lope, change leads (simple or flying)
11. Lope (right lead)
12. Trot
13. Stop, do one 360° turn in either direction.



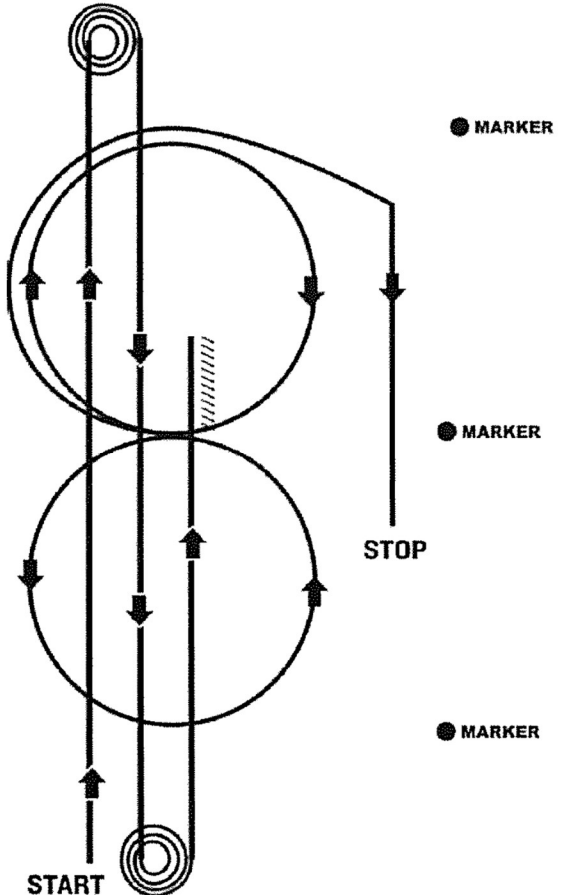
Boxing Level 1:

The purpose of the Boxing classes is to prepare members to compete in the Level 3 Cow Work class. With this in mind, a member may only win either Boxing class one time.

- At the judge's discretion, any member may be whistled off their cow for safety reasons.
- Each contestant will perform dry work using the Level 1 Junior Boxing or Level 2 Boxing pattern. Cattle work will immediately follow completion of the dry work pattern by each contestant.
- Boxing Guidelines - Each contestant shall hold the cow at the prescribed end of the arena for 50 seconds, demonstrating the ability of the horse & rider to control the cow, per NRCHA rules, page 78.

Level 1 Boxing Pattern:

1. Starting at end of arena, run down the middle of the arena, past the end marker and come to a square sliding stop.
2. Complete 1 ½ spins to the right.
3. Run to the other end of the arena, past the end marker and come to a sliding stop.
4. Complete 1 ½ spins to the left.
5. Run to the middle of the arena, past the center marker and come to a square sliding stop.
6. Back at least 10 feet. Hesitate.
7. Complete 1/4 turn to the left.
8. On the right lead, complete one circle. Change leads (simple or flying), complete one circle. Change leads (simple or flying) and begin a large fast circle to the right, but do not close this circle.
9. Run straight down the right side of the arena past the center marker and do a square sliding stop at least 20 feet (6 meters) from the wall or fence.
10. Hesitate to show completion of the pattern.



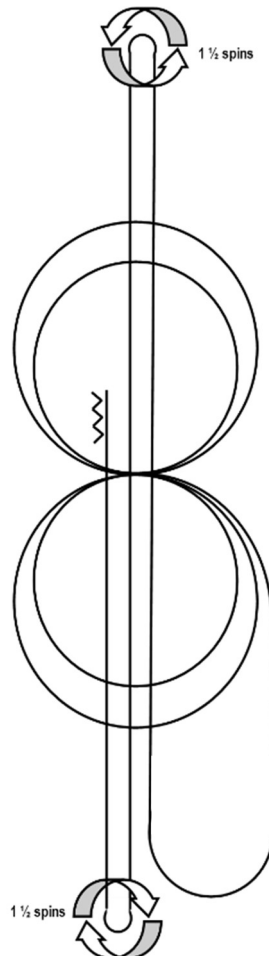
Boxing Level 2:

The purpose of the Boxing classes is to prepare members to compete in the Level 3 Cow Work class. With this in mind, a member may only win either Boxing class one time.

- At the judge's discretion, any member may be whistled off their cow for safety reasons.
- Each contestant will perform dry work using the Level 1 Junior Boxing or Level 2 Boxing pattern. Cattle work will immediately follow completion of the dry work pattern by each contestant.
- Box, Drive, Box Guidelines - Each contestant shall hold the cow at the prescribed end of the arena for a sufficient time demonstrating the ability of the horse & rider to control the cow. After a reasonable amount of time, the contestant shall set up and drive/rate the cow down the fence, opposite fence of the judges, to the opposite end of the arena. Move horse to center of arena to set cow for boxing. Again, box the cow for a sufficient time demonstrating the ability of the horse & rider to control the cow. Each contestant is allotted one minute and forty-five seconds to complete, per NRCHA rules, pages 80-81.

Level 2 Boxing Pattern:

1. Trot to center, stop and hesitate.
2. Begin at center, facing away from grandstands, take right lead and do two circles to the right, away from the judge. First circle small and slow. Second circle large and fast.
3. At center of the arena, change leads (flying lead change) and do two circles to the left. First circle small and slow. Second circle large and fast.
4. At the center of the arena change leads (flying lead change).
5. Go to the end of the arena without breaking gait or stopping and begin run down in the center of the arena. Run past the end marker.
6. Do a square sliding stop.
7. Do 1 ½ spins to the left.
8. Begin run to the opposite end of the arena past the end marker.
9. Do a square sliding stop.
10. Do 1 ½ spins to the right.
11. Begin a run down, past center marker of the arena.
12. Do a square sliding stop and back up at least 10 feet.
13. Hesitate to show completion of the pattern.



Level 3 Cow Work:

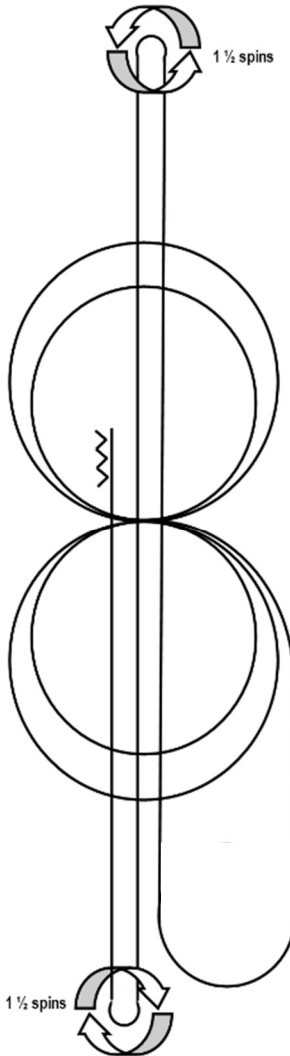
Cattle work may be done immediately following each individual's pattern work or immediately after completion of pattern work by all horses being exhibited (at the discretion of the judge).

The cattle working procedures will be as follows:

1. At the judge's discretion, any member may be whistled off their cow for safety reasons.
2. A contestant shall hold the animal at one end of the arena long enough to indicate to the judge that the horse and rider are alert to movement of the cow.
3. The cow then shall be allowed to run down the side of the arena and the contestant shall turn the animal twice each way against the fence.
4. The cow then shall be taken to the center of the arena and circled once each way.

Level 3 Cow Work Pattern:

1. Trot to center, stop and hesitate.
2. Begin at center, facing away from grandstands, take right lead and do two circles to the right, away from the judge. First circle small and slow. Second circle large and fast.
3. At center of the arena, change leads (flying lead change) and do two circles to the left. First circle small and slow. Second circle large and fast.
4. At the center of the arena change leads (flying lead change).
5. Go to the end of the arena without breaking gait or stopping and begin run down in the center of the arena. Run past the end marker.
6. Do a square sliding stop.
7. Do 1 ½ spins to the left.
8. Begin run to the opposite end of the arena past the end marker.
9. Do a square sliding stop.
10. Do 1 ½ spins to the right.
11. Begin a run down, past center marker of the arena.
12. Do a square sliding stop and back up at least 10 feet.
13. Hesitate to show completion of the pattern.



Dummy Roping on Foot:

This event will be open to Cloverbud members and non-members 7 years of age and under. Each participant will be allowed to rope the provided dummy as many times as the announced time limit will allow. This class is strictly for exhibition and is not a timed or scored event. Cloverbuds will receive participation ribbons only.

Level 1 Ranch Calf Roping (On Foot):

Only Level 1 members will receive a score, although members from other levels may participate to complete their ranch horse experience. Ranch Calf Roping will be held in a pen in front of the covered grandstand. Several ropers will be in the pen at the same time, similar to a branding. Courtesy and ranch etiquette will be judged, along with the safety of each person in the pen. Any member who exhibits unsafe behavior or displays lack of control which creates a safety issue to themselves, or other contestants may be excused from the class. Ropers will be expected to cooperate with each other to head or heel a calf, and then pull the rope tight, just as if they were roping from horseback. Helpers will remove rope from calf after each successful catch. Time limit will be 5-10 minutes; exact time will be announced at Fair.

Scoring:

- Points will be given for: head catch (catch as catch can), both heels catch, one heel catch
- No points given until rope is tight.
- Points for Stockmanship skills displayed.
- Points for “stylish” catches
- No deduction for losing rope.
- Minus 5 points = courtesy deduction for cutting off another roper or not taking turns.

Level 2 Ranch Calf Roping:

This class will be held in a pen in front of covered grandstands. Ropers will be allowed in the pen two or three at a time. This will be similar to a branding situation. Smaller calves may be marked for heeling only. Larger calves may be roped by head or heels. Participants will rope calves in a bunch, then dally and drag the calf until Hondo breaks or until signaled by the ground crew to stop.

Scoring:

- Points will be given for: head catch (catch as catch can), both heels catch, one heel catch
- Members may be disqualified for reckless behavior or unsafe handling of rope.
- Points for horsemanship skills displayed.
- Points for Stockmanship skills displayed.
- Points for stylish catches
- No points will be given until hondo breaks or ground crew signals to stop
- Dry, slick horn only - rubber on horn will result in disqualification
- No deduction for first event of losing rope.
- The time limit for this event will be announced at the Fair.

Level 3 Ranch Calf Roping:

This event will be held in a pen in front of covered grandstands. Ropers will go one at a time, accompanied by an adult roper. Each participant will attempt to head and heel, then hold the calf while the ground crew sets ropes. This will be similar to a branding situation. Participants will rope calves in a bunch, then dally and drag the calf until signaled by the ground crew to stop and hold the calf. The ground crew will pull the rope off the calf for the roper.

Scoring:

- Points will be given for: head catch (catch as catch can), both heels catch, one heel catch.
- Members may be disqualified for reckless behavior or unsafe handling of rope.
- Points for horsemanship skills displayed.
- Points for Stockmanship skills displayed.
- Points for stylish catches
- No points will be given until ground crew signals roper to stop and face calf
- Dry, slick horn only - rubber on horn will result in disqualification
- No deduction for first event of losing rope.
- The time limit for this event will be announced at Fair.

Level 2 & 3 Team Branding:

This class is exhibition only, no awards are given. This class may be offered only if time, livestock, and scheduling allow for it. Team Branding will be ranch-style with dry horns. No rubber on horns is allowed. This class is only open to Level 2 or 3 participants who were pre-qualified at a ranch horse event, along with any adult partner with whom the member plans to participate. If the member qualifies for Team Branding but does not have an approved adult partner, OCHL will assign one. Team Branding will be conducted with four participants to a team (possibly two adults & two members).

Ropers will head and heel a calf and stretch it out for the ground crew to throw and "brand" with a branding iron dipped in paint. To limit the amount of time that the calves are headed, the ropers will be allowed a maximum of four minutes to rope two calves. The time will be stopped while the ground crew mounts, and the ropers assume the ground crew duties. The time will start again, and the new set of ropers will be allowed an additional four minutes to rope two more calves and the new ground crew will "brand" those calves. If the four minutes are up before the calf is heeled, the time rule stands, but if the calf is headed and heeled, the time will be allowed to continue so the calf can be branded. Ropes must be off the calves and ground crew must place branding iron in paint bucket and move behind a marked line before time is called. Teams will only be allowed to rope two calves per set of ropers, regardless of any time that may remain. Acts of poor sportsmanship or roughing the stock will result in disqualification or penalty of time at the discretion of the judges and/or OCHL.

Ranch Rodear Sorting:

This class is designed to reflect quiet cattle handling methods, and members will be scored heavily on horsemanship skills, teamwork, and the ability to read cattle. While it is necessary to limit the available time, this class is not to be confused with a race to finish with the fastest time, or to pen the most cattle.

Judges will meet with members to discuss expectations and answer questions before the class. Teams will be drawn at random and will be made up of three project members of differing skill levels. Each Team shall be assigned an adult coach on horseback. The purpose of the coach is to provide advice and guidance from their experiences of working cattle from a rodear.

The coach shall meet with the team members prior to the competition and aid in the planning. Once the team is in the arena, the coach shall give verbal instructions as needed to aid the less experienced members. The coach shall not cut an animal out of the herd or pen the sort but may give reasonable help and support to keep the sort straight.

A show official will draw for the tag number of the cow to be sorted. Taking turns, each of the three team members will sort one cow from the rodear. As a team, one member sorts, two members hold the rodear, alternating with each cow. Teams will sort cattle starting from the tag number drawn and proceed on in numerical sequence. (Example, if team #1 draws cow tag #2, the sequence would start with tag #2, followed by #3, #4)

If team members lose any part of their rodear, adult handlers, and the coach shall help turn all the animals back, as those animals must be brought back before any more cattle can be properly sorted. The same member should then complete his or her turn.

While the team is sorting cattle, adult helpers on horseback will assist by taking possession of sorted cattle, once they cross the boundary line, as well as holding the sorted animals. As soon as the team leaves the rodear, the helpers will leave the sort to be gathered by the team and hold the rodear so no mixing of the rodear and sort occurs.

The team must gather the sort and move the sort any way they can, back past the fence and gate, and then put all the sort through the gate. Once all cattle are through the gate, the sort must be put in the pen. All team members must ride through the gate with the cattle.

Time limit will 10 minutes. A 2-minute warning will be given. Timers will record finish time for teams. In the event of a tie, Judges are allowed to consider time used when placing teams.

Team Scoring:

- 5 points = each cow sorted successfully (for example: in correct sequence, crossing out of the rodear boundary)
- 20 points = team successfully getting all worked cattle through gate
- 10 points = each cow successfully penned
- 30 bonus points = team successfully penning all sorted cattle (Cattle must enter the pen by crossing the line created by two opposite panels of the opening.)
- 5 points deducted = each cow sorted out of sequence that crosses boundary line
- 5 points deducted = each cow crossing the boundary line that gets by contestants holding the rodear
- 5 points deducted = each cow crossing the boundary line if member sorts more than one cow in their turn, even if the cow is in the correct sequence
- 10 points deducted = each occurrence of excessive help by adult coach

These points will be used to determine which team is awarded the acknowledgement for Team Sorting High Score. Any ties among placings will be decided by the higher horsemanship score.

Individual Scoring:

In addition to the team score, individual points will be awarded to each team member in the following two areas:

1. Horsemanship:

- Willing submission: When a request is made, the horse willingly performs the task requiring little to no pressure; it is the horse's idea. After initial contact, the horse performs the task on a loose rein and with no leg pressure. If it is truly the horse's idea, they should not be driven to do the job.

Points assigned: 1-10

1 point=displayed 10% of ride

5 points=displayed 50% of ride

10 points=displayed 100% of ride

- Good communication: Ability to read, feel, and understand what the horse is saying in response to request. Communication involves two individuals. What is the horse saying? Communicate through horse's driving and underlying factors along with feel, timing, and balance.
 - Driving: comfort, companionship, self-preservation
 - Underlying: confidence, energy
 - Head Height (confidence indicator): shows how confident and relaxed the horse is while doing a job. Reflects the level of communication. When rider shows the horse where to put their feet, head height reflects the horse's understanding of where their feet are supposed to be while doing the job. Head Height reveals the intensity of job and consistency of head in relation to how many rides the horse has.

Points assigned: 1-10

1 point=No confidence, poor communication, high head height, self-preservation and looking for comfort and companionship away from the rider and the job. Not sure of where to put their feet, and not experiencing feel, timing, and balance with the rider.

10 points=Total confidence in the rider and job, great communication, low or collected headset, confident in where to put their feet while doing the job, experiencing comfort in the job, companionship with the rider, and being ridden with feel, timing, and balance.

- #### 2. Stockmanship:
- is the ability to read flight zone and balance point to influence the direction of an animal. Flight Zone is the area around an animal which sets off their self-preservation (fight or flight) when a person comes into it. Balance Point is the point on animal which stops them from moving forward or backward. If the person is ahead of the balance point, the animal will go backward, if a person is behind the balance point the animal will go forward.

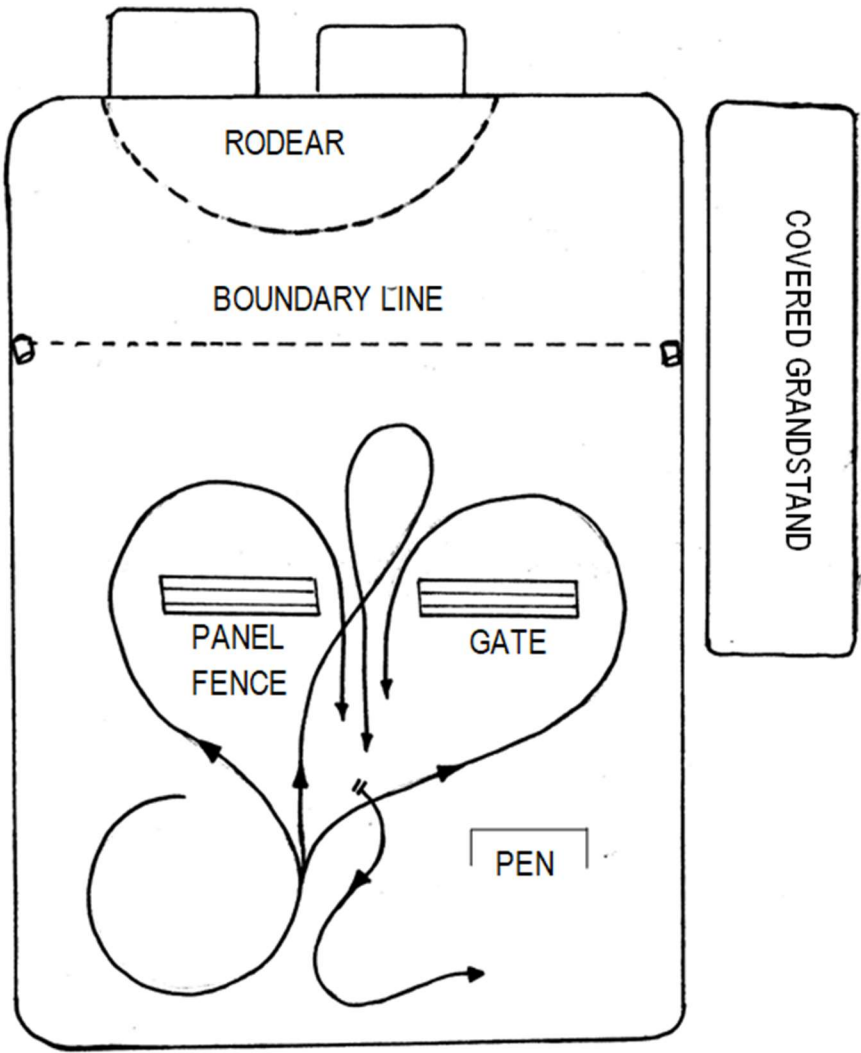
Points assigned: 1-10

1 point=inefficient in reading flight zone and balance point to shape up animal

10 points=very efficient in reading flight zone and balance point to shape up animal

The Individual Ranch Rodear Sorting score will be used to determine the Top Hand Buckle recipients.

Ranch Rodear Sorting Pattern:



OTHER CLASSES/COMPETITIONS

Green Horse:

The purpose of this class is to encourage members to train a young horse for future use and to show the animal with competition between members. Green Horse is open to any age member, with club leader approval.

- All colts must be weaned and gelded to be eligible. Animals must be four years old or younger the first year entered and may only be entered for three consecutive years.
- Green horses must be designated by April OCHL meeting and fulfill any eligibility requirements that a primary horse project must complete. Members must
- include Green Horse information, including the age of the horse, in their Horse Record Book.
- Green Horse animals may be shown in Showmanship if the Green Horse is also the primary project animal.
- Green Horse members will be provided a skills list. The member will choose ten skills from the list and demonstrate them in an order designated by the member. The member may choose an eleventh skill for extra credit, if desired. Due to safety concerns, loading/unloading in a trailer is a prohibited skill.
- The youth will have 15 minutes to exhibit their skills, they will be given a warning when they have five minutes remaining.
- Each exhibitor may have a "helper" during the skills portion, if desired. Helpers may only assist with props and/or tack and may not handle the animal, unless directed by the judge. If the judge directs the helper to assist with the handling, the exhibitor will be disqualified.
- Once the member has completed their demonstration of chosen skills, they will proceed to the trail course.

Record Book Interviews:

Each member must complete a Non-Market Animal Record Book, utilizing the horse project supplement records, and an Involvement Report. Complete records must be included for member's project horse, any spare horse and/or green horse. Record books will be completed on ZSuite. Once the records are complete, they must be printed and assembled in a binder. Record books will be judged as outlined in the Owyhee County 4-H Horse Record Book Rubric, available on the website. Horse project supplement records can be found on the website.

The member shall bring their completed record book to the Record Book Interviews held in Homedale. The purpose of the interview is to review the records that the member has completed. Speaking ability and communication skills will not be considered as part of the interview points. The evaluator may ask questions related to the project and the record keeping process.

If a member is unable to be present at the Homedale Record Book Interviews, the member must schedule a Make-Up Interview prior to fair with the Owyhee County Extension Office. It will be the member's responsibility to arrange for this interview.

The Record Book must be turned in and the interview completed prior to Fair in order to compete in the horse show. If a make-up interview is needed, the score will not count toward the All-Around award.

Horse Judging:

Individuals or teams (three to four members per team) evaluate classes consisting of four horses/riders, ranking them from most desirable to least desirable confirmation or performance. Contests typically have three to four halter and three to four performance classes. After placing all classes, youth typically give one to two sets of oral reasons, explaining to a judge why they placed that class in a particular order. Youth build communication and decision-making skills. Members can compete on Multi-County, District, and State levels. See the "Idaho 4-H Horse Judging Procedures and Rules" on the University of Idaho website for complete contest rules and procedures.

Horse Oral Presentations:

Members will present a Demonstration, Illustrated Talk, or Speech. All members must give an oral presentation for each project they plan to exhibit at Fair. Members can compete on County, District, and State levels. To be eligible for All-Around awards, exhibitors must give an oral presentation at the County level. Scorecards are available on the Owyhee County Extension website. See the "Idaho 4-H Horse Oral Presentation Procedures and Rules" on the University of Idaho website for complete contest rules and procedures.

Horse Bowl:

Each match involves two teams (four to five members per team), providing rapid responses to a wide array of horse-related questions to earn points. The first half of each match (one-on-one) poses questions to a designated member of each team; during the second half (open) any eligible contestant can respond. Contests use a double-elimination format to determine final placings for all participating teams. Members can compete on District and State levels. See the "Idaho 4-H Horse Bowl Procedures and Rules" on the University of Idaho website for complete contest rules and procedures.

Hippology:

Teams (three to four members per team) participate in four phases:

- Written: measures a wide array of equine-related knowledge
- Station: series of tables with hands-on activities related to everyday situations
- Judging: place two halter and two performance classes
- Team Problem: the team receives a real-world situation and is provided with 15 minutes to develop a proposed solution, which they then deliver to a panel of judges.

Members can compete on District and State levels. See the "Idaho 4-H Hippology Procedures and Rules" on the University of Idaho website for complete contest rules and procedures.

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